

TRI-LAKES PEE WEE FOOTBALL RULES 2009

Participating Towns are: De Queen, Mineral Springs, Nashville, Dierks, Ashdown, Horatio, Hope, Murfreesboro and Foreman.

These rules were established by the coaches of the participating 2009, season.

All rules are established just as a regular Arkansas Activities Association football rules, with exceptions to the rules to provide safety to fit game format.

There are two divisions and the rules apply exactly the same except the same except for the kick off, age and running backs and receivers weights. Check the rules for details. The Pee Wee Division (3rd & 4th) is a developmental league game only.

Rosters- Each Team must turn a team roster before the first game and must have NAME, AGE, BIRTHDAY, GRADE, AND JERSEY #.

AGE

JUNIOR BOYS DIVISION (Jr. 5th GRADE)

No player can participate in this game if they are 12 years of age before OCTOBER 1st. This should apply to all players in the 4th, and 5th grades. No player in the 6th grade can participate in this game.

SENIOR BOYS DIVISION (Sr. 6th GRADE)

No player can participate in this game if they are 13 years of age before OCTOBER 1st. This should apply to all players in the 4th, 5th and 6th grades. No player in the 7th grade can participate in this game.

WEIGHT LIMIT

PEE WEE DIVISION (3rd & 4th GRADE)

THIS APPLIES TO ANYONE THAT CARRIES OR CATCHES THE FOOTBALL.

No player can carry the ball that weighs over 100 lbs.

JUNIOR BOYS DIVISION (Jr. 5th GRADE)

THIS APPLIES TO ANYONE THAT CARRIES OR CATCHES THE FOOTBALL.

No player can carry the ball that weighs over 110lbs.

All players carrying the ball should be weighed before the game. No players will be allowed to carry the ball on offense without the visiting coaches knowledge unless they are weighed; Weighing players is not required if the coaches agree not to perform the weigh in. This must be done prior to the start of the game. Due to scale variance a player can weigh up to 112 lbs.

SENIOR DIVISION (Sr. 6th GRADE)

THIS APPLIES TO ANYONE THAT CARRIES OR CATCHES THE FOOTBALL.

No player can carry the ball that weighs over 120lbs.

All players should be weighed before the games that are going to carry the ball. No player will be allowed to carry the ball on offense without the opposing coaches knowledge unless they are weighed. Weighing the players is not required if both coaches agree not to perform the weigh in.

This must be done prior to the start of the game. Due to scale variance a player can weigh up to 122lbs.

KICK OFF

JUNIOR BOYS DIVISION (Jr. 5th GRADE)

No kick off during the little boys game. The ball will be placed on the offensive teams 30 yard line.

SENIOR BOYS DIVISION (Sr.6th GRADE)

The ball will be kicked from the defending teams 40 yard line.

TIME

PEE WEE DIVISION (3rd & 4th)

2 – 20 MINUTE HALFS – With a continuous clock, This is a scrimmage game only, no extra time for ties.

JUNIOR BOYS DIVISION (Jr. 5th GRADE)

FOUR 8:00 MINUTE QUARTERS. The clock should stop on regular situations such as out of bounds, incomplete passes, and time outs.

SENIOR BOYS DIVISION (Sr. 6th GRADE)

FOUR 8:00 MINUTE QUARTERS. The clock should stop on regular situations such as out of bounds, incomplete passes, and time outs.

OVER TIME

JUNIOR AND SENIOR BOYS ONLY

NO GAME WILL END IN A TIE/PLAY TILL THERE IS A WINNER

The ball will be placed on the 10 yard line and the offensive team will be given 4 plays to score. Each team will take a turn. If a winner is not determined the process should be repeated until a winner is determined. **NO EXTRA POINT TRIES.**

FUMBLES

NO FUMBLES CAN BE ADVANCED.

The Quarterback can advance a muffed snap. A defender can advance a fumble or interception as long as he/she is under legal weigh limit, if not; ball will be placed @ spot of recovery.

EXTRA POINTS

Run in conversions are 1 point. Pass in conversions are 2 points.

PUNTING

A punting situation can be handled one of two ways. A player can take the ball from center and step back into punting formation and punt the ball. No rushing the punter or faking is allowed.

The other is a 30 yard advancement. This is the offensive teams choice.

All Rules Checked and revised on 8/12/09